in

COLLABORATORS

	TITLE : in		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY		August 10, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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                  For help/cheats eric.park@btinternet.com

1.2   About

    Rattlesnake is a side scrolling beat-em-up.

1.3   Running from Floppy

    Loading instructions:
    Create two disks and name them "Rattlesnake1" & "Rattlesnake2"

    Put the following files onto "Rattlesnake1";
        "Rattlesnake" - Main game.
        "Data1"   - Data1 Folder.

```
Put the following files onto "Rattlesnake2";
    "Data2"      - Data2 Folder.

Double-click "Rattlesnake" icon to run.
```

1.4 Running from Harddisk

```
HardDrive install:
Create new drawer "Rattlesnake", copy following files:-
RATTLESNAKE - DATA1 - DATA2
Double-click "Rattlesnake" to run.
```

1.5 Game Modes

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Game Modes:

ARCADE
Complete all levels and defeat the head boss Viper.

PRACTICE
1 level practice against enemies that do not hit back.

TIME-TRIAL
Defeat as many enemies as possible within the time given.
```

1.6 Controls

```
             Controls:
          Joystick supported.

   UP    - 2        PAUSE - P
   DOWN  - W        QUIT  - Esc
   LEFT  - L
   RIGHT - :        MUSIC - 0-9
   FIRE  - Spc       (Paused)


            Game Speed:
        On title screen press:-
        F1 - Normal (Default)
        F2 - Fast
```

1.7 Moves

```
Moves:

Punch        - Space
Back kick    - Back+Space
Jump kick    - Up+Space
Knee         - Forward+Space (Enemy stunned)
Floor punch  - Down+Space    (Enemy down)
Special      - Forward+Space (Enemy stunned, Special bar full)
Kick out     - Space         (If being held by enemy)


Bat:

Pick up   - Walk on
Swing bat - Space
Drop bat  - 1 or Down+Fire
```

1.8 Credits

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Credits:

Programming         - Eric Park
Graphics            - Eric Park
Sound & Music       - Eric Park
Tester              - Allan Park
Wall Intro Graphics - Brian Park
Wall Intro Code     - Eric Park
Hidden Character    - Brian Park (Hold W after selecting mode)
Amiga Guide         - Brian Park
```

1.9 Disclaimer

```
Disclaimer:

The author may not be held responsible for any damage caused
in any usual or accidental way by the use of this program.
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